

# SILLY POOPY'S HIDE & SEEK



## SETUP

Flip the switch on the back of the SILLY POOPY to the ON position.

**NOTE:** There are three positions on this power switch: Demo, OFF, and ON. Make sure you're flipping it to the ON position (not DEMO) to get the whole spooky experience!

## HOW TO PLAY

Pick a player to be the first to hide the Silly Poopy! Let's call this person the "Hider."

## HIDING SILLY POOPY

The Hider hides Silly Poopy and presses the "SILLY POOPY" button. Once they're done hiding, the Hider lets everyone know that they can begin looking.

**HEADS UP:** It's a good idea to move really far away from the hiding spot before you let everyone start looking. You don't want to give away any hints too early!

## FINDING SILLY POOPY

All players (except the Hider) must search for the Silly Poopy! At this point, Silly Poopy will start saying hilarious phrases and making funny noises to give clues about the hiding spot. Keep your eyes and ears open!

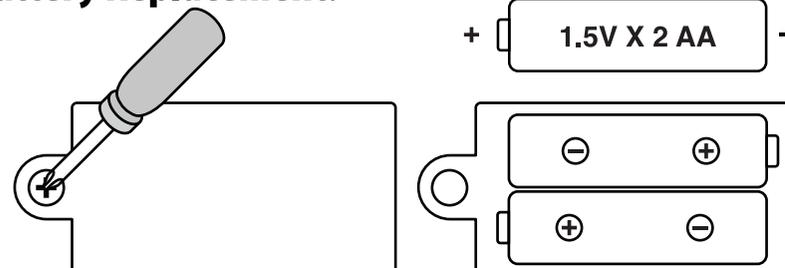
## WINNING

The first player to find Silly Poopy is the winner! Press the Silly Poopy button to hear a fun party song as a reward. Take some time to sing and dance along before setting up for the next round!

The winner gets to be the Hider for the next round!

**TIP:** When you're done with this delightful hide and seek game, we suggest flipping the switch to the OFF position.

## Battery Replacement:



PLEASE READ THE INSTRUCTIONS BEFORE USE.  
KEEP THE INSTRUCTIONS, SINCE IT CONTAINS IMPORTANT INFORMATION.  
PRODUCT IS SURFACE WASH ONLY, DO NOT SUBMERGE.

### BATTERY REPLACEMENT:

- 2 AA (INCLUDED AND REPLACEABLE).
- BATTERIES ARE TO BE INSERTED WITH THE CORRECT POLARITY. (+ AND -).
- THE REPLACEMENT OF THE BATTERIES TO BE MADE BY AN ADULT FOLLOWING THE INSTRUCTIONS.
- EXHAUSTED BATTERIES ARE TO BE REMOVED FROM THE TOY.
- FOR OPTIMAL PERFORMANCE, USE ONLY ALKALINE BATTERIES.

### BATTERY CAUTIONS:

- DO NOT MIX OLD AND NEW BATTERIES.
- DO NOT MIX ALKALINE, STANDARD (CARBON-ZINC), OR RECHARGEABLE BATTERIES.

**THIS DEVICE COMPLIES WITH PART 15 OF THE FCC RULES.** OPERATION IS SUBJECT TO THE FOLLOWING TWO CONDITIONS: (1) THIS DEVICE MAY NOT CAUSE HARMFUL INTERFERENCE, AND (2) THIS DEVICE MUST ACCEPT ANY INTERFERENCE RECEIVED, INCLUDING INTERFERENCE THAT MAY CAUSE UNDESIRE OPERATION.  
CAN ICES-3 (B) / NMB-3 (B)

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